

PRINCE KENNETH IN THE ILL-FATED FOREST
CHARACTERS

KENNETH, m, mid-20s. Prince of Braminvale, heir to the throne, scholarly, quiet. Trained with weapons, but not a great fighter. Relies on his friend Gregory for protection.

GREGORY, m, late-20s. Knight of Braminvale, best friend of and completely loyal to Kenneth. Excellent fighter.

CAPTAIN MARIE, f, late-20s to early-30s. Younger daughter of the king of Sharilond, older sister to the dead Princess. Expert in swordplay.

OLD WOMAN, f, ancient. Made a pact with the Forresites to get rid of her bad luck, but was careless in the language of that pact and instead cursed the forest and created the Tremmorend.

WILLIAM, m, 40s-50s. Unofficial leader of the village of Fate's Fall. Friendly to outsiders. Doesn't want anyone else to die, so discourages the villagers from seeking the Midnight Path.

FORRESITES 1, 2, & 3, non-human, forest spirits.

CHAMBERLAIN SILAS, m, 50s. Man in charge of the palace servants. Efficient, knowledgeable. Takes his job seriously.

CLARA, f, mid- to late-teens. Chambermaid.

ASSASSIN, m, 30s. Hired to kill Alayna, frame Kenneth, and then kill Kenneth.

ROSILLA, f, 60s. The village healer. A kindly, grandmotherly woman.

ALICE, f, mid-20s. The village carpenter. Friendly, cheerful.

LIEUTENANT, m, 40s-50s. Olavetta's right-hand man. Responsible, loyal.

TREMMOREND, misfortune monster. The personification of bad luck. Created by the Old Woman. A wanton destroyer, with a frightening roar.